S.No.: 356

BCA 4202

No.	of	P	rin	ted	Pa	ges	:	04
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Following Paper ID and Roll No. to be filled in your Answer Book.

PAPER ID: 41106 Roll No.

# **BCA Examination 2021-22**

(Even Semester)

### BASICS OF OPERATING SYSTEM

Time: Three Hours

[Maximum Marks: 60

**Note:** Attempt all questions.

#### SECTION-A

1. Attempt all parts of the following:

 $8 \times 1 = 8$ 

- (a) Define operating system.
- (b) What is the Kernel?
- (c) Describe real time system.
- (d) What do you mean by a process?
- (e) Differentiate between process and program.
- (f) What is the use of paging in operating system?

- (g) What is virtual memory?
- (h) Describe deadlock.

### SECTION-B

- 2. Attempt any two parts of the following:  $2 \times 6 = 12$ 
  - (a) Discuss the influence of non-contiguous allocation of disk space on the feasibility and effectiveness of the fundamental file organizations.
  - (b) What are the advantages of inter-process communication? Also explain various implementations of inter-process communication.
  - (c) How does deadlock avoidance differ from deadlock prevention? Write about deadlock avoidance algorithm.
- (d) Consider the following page reference string:

How many page faults would occur for the LRU page replacement algorithm, assuming three frames.

Not

3.

## SECTION-C

- Note: Attempt all questions. Attempt any two parts from each questions. 5×8=40
- (a) Define a distributed file system. Explain location transparency and location independence.
  - (b) Explain external fragmentation. How the compaction can be used to solve the problem of external fragmentation?
  - (c) When does a process terminate? Which system call is used to terminate a process?
- 4. (a) Describe thrashing. How can the problem of thrashing be prevented?
  - (b) Describe directories. List different types of directory structures with examples.
  - (c) Explain the allocation of disk space.
- 5. Suppose the following process arive for execution at the time indicated:

Process	Arrival Time	Burst Time
р	0	8
P	1	4
D D	2	9
P D	3	5

What is the average waiting and turn around time for these processes with:

- (a) FCFS scheduling algorithm.
- (b) Preemptive SJF algorithm.
- (c) Non-precemptive SJF algorithm.
- 6. (a) Explain various layers of I/O software. Explain the function of each layer.
  - (b) What is Page Fault? What are the steps to be followed by operating system after occuring page fault?
  - (c) Explain Spooling. What is the difference between spooling and buffering?